

# Keith Demele

McKinney, Texas

Cell: (214) 734-9008 E-mail: keithdemele@gmail.com Website: www.keithdemele.com

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## Objective:

Management position where over 5 years of experience will add value to your operations.

## Technical summary:

Software: Autodesk 3ds Max Design, Maya, Autocad, Revit, Eyeon Fusion 5, Mental Ray, Adobe Master Suite CS4, Sketchup, Corel Draw X3.

Hardware/OS: V460 laser platform, Windows XP, Windows Vista, Windows 7, Mac OSx.

Scripting: HTML, XHTML, CSS, PHP, JavaScript, Ajax.

## Work Experience:

**Nimrod Media, LLC.** - Dallas, TX (July 2009 - Present)

Owner, Chief Editor

Responsibilities include:

- Accounting & advertisement sales
- Managing and utilizing teams of independent journalists
- Media production (photography, videography, and editing)
- Design consultation & project management
- Webdesign & programming

**HKS,inc.** - HKSviz - Dallas, TX (June 2006 - April 2009)

Intern/Entourage Artist/3D Generalist

Responsibilities included:

- Building comprehensive entourage libraries
- Keying and compositing green screen sequences
- Modeling, texturing, rendering, and compositing 3d environments
- Model shop assistant and lazer cutter operator

**Perpetual FX Creative** - Dallas, TX (January - May 2008)

Lead Artist

As art lead at Perpetual FX Creative I managed a large, dedicated team of talented artists, and designers. I was responsible for assigning art tasks and managing a team of over 30 artists for an XBLA title. Other responsibilities included putting environments into the game engine, scouting for talent, and approvals.

## Education:

The University of Texas at Dallas (2009-2011) *Expected*

*BA in Emerging Media and Communication*

Richland College, Dallas, Texas (2006-2008)

*Associates of Science*